

Video Game Arcades

(1段落)

The first <u>computer games</u> were quite different from the ones that people play today. When <u>computer games</u> appeared in the 1950s, computers were big and expensive. They were only found in universities and large companies. Although computers were invented to solve serious problems, creating <u>games</u> is a good way to learn computer programming. In addition, the process of inventing new <u>games</u> has led to many important discoveries for computer technology.

(2段落)

In the early 1970s, computers were still too expensive for most people to own. However, a number of fun games had been developed by students at universities in the United States. Some of these students wanted to make money from their games. They built computers inside large wooden boxes. Then, they put the boxes in places like bars and cafés. Customers could play the games by putting money into a special hole in the boxes.

These computer games were a big success. More and more of them were created. One of the most popular games was *Space Invaders*. In this game, players tried to shoot space monsters that were attacking them. In the 1970s, "video game arcades" began to appear. These were places with many computer game machines. During the 1970s and 1980s, video game arcades became important places for young people to meet friends and make new ones.

(4段落)

(3段落)

At the same time, companies were developing cheap home computers. People with these machines did not have to go to video game arcades. They did not have to pay each time they wanted to play a game. They did not have to wait for other people to finish playing, either. Video game arcade owners tried to introduce games that used technology that home computers did not have. However, home computer makers were able to find ways to make their games more attractive. Now, many video game arcades have closed.

スキャニング練習(宿題)

問題文の下線部の言葉を本文の段落から見つけて線を引きましょう。 Q34は例として、すでにやってあります。

(34)Computer games can be used to (1段落 train new staff members when they join large companies. 1 help people understand how to make computer software. 2 **3** solve serious problems all over the world. **4** find ways for universities to save money. (35)Why did some students put computers in places like bars and cafés? (2段落) To discover how much money people would pay for a computer. 1 2 To do research on why computer games had become so popular. **3** So that they could find out what food and drinks customers bought. 4 So that they could get some money from the games they had made. (36)One reason many young people went to "video game arcades" was (3段落) that they could get to know new people. 1 2 that they thought space monsters might attack. 3 to show people the games they had created. to get jobs making computer game machines. 4 (37)How did owners try to get more people to come to their video game arcades? By introducing games that people could play without paying. (4段落) 1 By giving discounts on home computers to their best customers. 2 **3** By adding things for people to do while waiting to play games. **4** By bringing in computer technology that people did not have at home.